

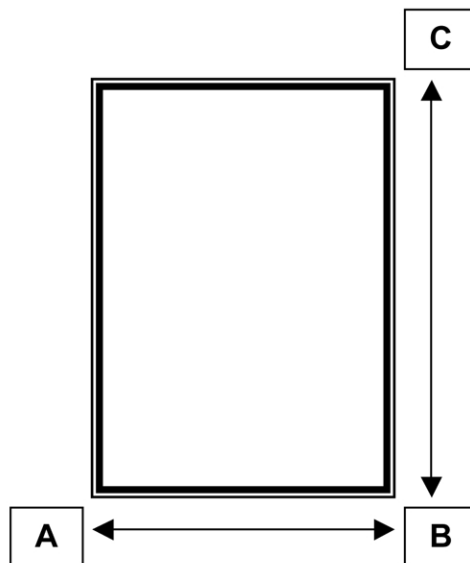
## Measuring your windows for Lift Outs

We recommend you follow these measuring instructions. Unfortunately, we are unable to accept responsibility for any problems which may arise from the supply or misinterpretation of inaccurate of information.

To assist with the measuring and installation tolerances, allow 10mm clearance which will accommodate inaccuracies within the structure of the window. Taking several measurements across the height and width also helps to establish and average dimension. You may wish to allow less than 10mm but please be advised this may require some additional installation work. It is better for our unit to be slightly too small than too large, gaps can be covered by the edging trim - too large and it may not be possible to adjust to fit. In any doubt please contact us.

**IMPORTANT** Building Regulations state that if a window is below 800mm from the internal floor or 300mm from a door, toughened or laminated glass must be specified and installed.

Should you have any queries or concerns regards the measuring, installation or specification details then please contact us. If you can supply digital photographs too, this would assist us with your query.



### Single lift-out

1. Measure total width from wall A to wall B and minus 10mm
2. Measure total height from wall B to wall C and minus 10mm
  - Smaller Panel sizes: lifts up and out for removal
  - Larger Panel Sizes: Shuffles sideways for removal , panel held in position with removable clips

### Send us this information

Please remember to include the number and type of each window you require and check the height from the floor and the distance from any nearby doors for building regulation requirements.

Clear View Secondary Glazing

Omnia One, Queen Street, Sheffield S1 2DG Tel: 0114 2792875 Fax: 0114 279 2601 info@clearviewsg.co.uk www.clearviewsg.co.uk

A division of Connection Products Ltd. Registered Office: 51 Clarkegrove Road, Sheffield S10 2NH Company Registration No. 5409439 VAT No. 856 9355 74